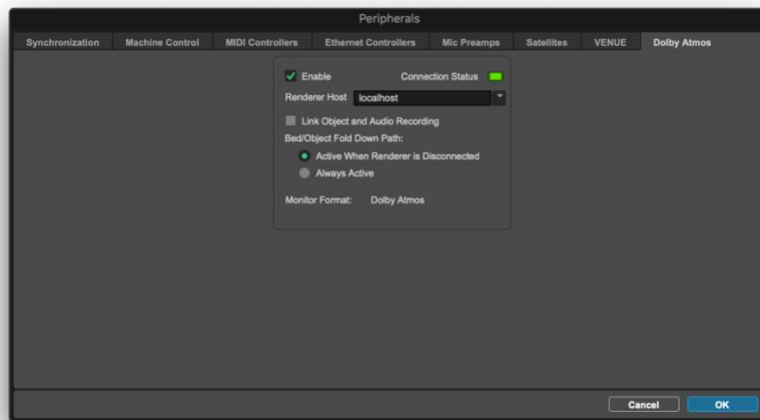


Converting Dolby Atmos Music Panner Automation to Pro Tools Automation

In order to use Pro Tools Export to BWA V ADM feature while also using the Dolby Atmos Music Panner it is necessary to convert the movements generated by the Dolby Atmos Music Panner into Pro Tools Automation.

1. Unlink Object and Audio Recording in the Pro Tools->Peripherals->Dolby Atmos



2. In the Dolby Atmos Music Panner, you'll either need to have automated the panner plugin itself or be using the Sequencer function as shown



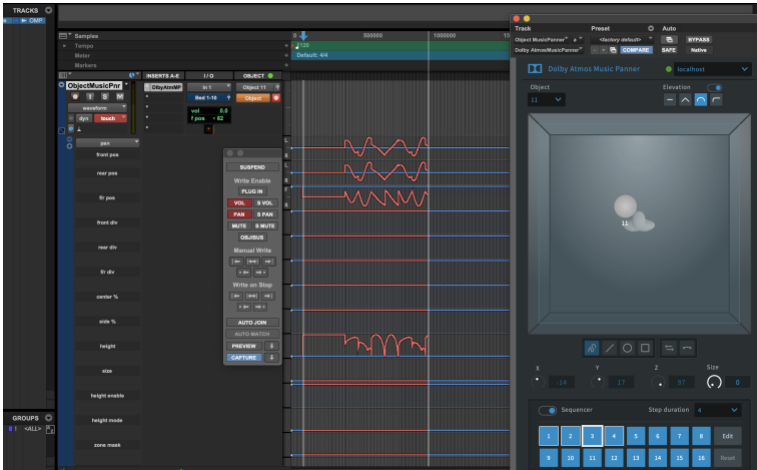
- On the Pro Tools track assigned to the object matching your Music Panner plugin, in this instance object 11, set the “Object Control Mode” to record and set the track to Automation “Touch” mode



- In the Pro Tools Automation panel ensure that at least “Pan” is set to Write Enable



- When the timeline is then played back, the sequenced automation from the Dolby Music Panner will be written to the Pro Tools Pan Automation Swim lanes



- Once automation has been transferred you can use the Bounce Mix to BWAV ADM to create your Dolby Atmos Music delivery file.